

CHANGE ON THE FLY	Opposing:	dice roll	
	LW	11 to 16	
	C	21 to 26	DUMP & CHASE
	RW	31 to 36	ITCB Opponent
	LD	41 to 52	dr(1-4):RW dr(5-6): C
	RD	53 to 64	dr(1-4):LW dr(5-6): C
	Icing	65 to 66	Off Wins: ITSL(HSF) Def Wins: Possession

Dice/HSF	LW	C	RW	LD	RD	ITSL CHALLENGER
1	RW	RW	LW	RD	LD	
2	C	C	C	C	C	
3	RD	LW	LD	RW	LW	
4	RW	RD	LW	RD	LD	
5	C	LD	C	C	C	
6	RD	C	LD	RW	LW	

OFF WINS: SOG, SR+1 DEF WINS: Possession(X)

BLOCKED & WIDE SHOTS CHARTS

DR	BLOCKED	WIDE	DR	BLOCKED	WIDE
2	SOG (SR+1)	SOG HSF*	8	DZFO	SOG 3HSF
3	RD	Opp SOG HSF	9	C	DZFO (X)
4	RW	DZFO (X)	10	LD	NZFO (X)
5	LW	SOG HSF	11	opp HSF	Opp SOG 2HSF
6	DZFO	SOG 2HSF	12	SOG (SR+1)	SOG HSF*
7	DZFO	SOG HSF	* Wide Shot (2,12): SR+1		

WIDE SHOT: ChkCLR; if puck not cleared, use table above
(red result = defending team, blue result = shooting team)

ODAI RATING

Opponent's Defensive Rating

STRATEGY	9-	10-12	13-14	15	16-17	18-20	21+
FCHK 3	-4	-3	-2	-1	0	+1	+2
FCHK 2	-3	-2	-1	0	+1	+2	+3
FCHK 1	-2	-1	0	+1	+2	+3	+4

CURRENT SHIFT'S ODAI RATING

-4	-3	-2	-1	0	+1	+2	+3	+4
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FACEOFF CHARTS

Red + FO Adv > White: ADV/HOM

Red + FO Adv < White: DIS/VIS

Red + FO Adv = White: Thrown Out

(DR<8: DIS/VIS, DR>7: ADV/HOM)

DICE ROLL	NZFO OZFO	DZFO
2	HSF*	HSF*
3	RD	RW
4	LD	LW
5	RW	RD
6	LW	LD
7	C	C
8	RW	RD
9	LW	LD
10	RD	RW
11	LD	LW
12	HSF*	HSF*

(* 2, 12 go to extra skater when Goalie Pulled)

