

FO to HR Conversion

do not roll for FO to HR conversion for pitcher chart FO results

Hitter type	# of 1's in 1st column	Adjusted Pitcher Grade	Chart Result		
			30	31	32
PL	1	≤ 5	LC/LF/LF	31	32
PR	1	≤ 5	30	31	RF/RF/RC
SA (RHB)	1	≤ 5	LF	CF	32
SA (LHB)	1	≤ 5	30	CF	RF
PL	2+	any	LC/LC/LF	CF	32
PR	2+	any	30	CF	RF/RC/RC
SA (RHB)	2+	any	LF	CF	RF
SA (LHB)	2+	any	LF	CF	RF

("LC/LC/LF": dr = 1-4: LC, dr = 5-6: LF)

if HF is negative then result is not converted

Off The Wall (if any conversion result = FO on high (*) or very high (**) wall)

if conversion missed being a HR by a result difference of 1 (*) or 2 (**):
double%% if (**) AND {(Batter is Fast) or (Visitor OF Def = 1,2) or
(Home OF Def = 1)} else single%

HVN Adjustments: %; +5 *+7 %%; +10 *+15

HR to FO Conversion

Re-roll for conversion of HR to Fly-Out for all HRs, except:

- HR from a first column "1" result
- HR from a pitcher result (L,M) for hitters with 2 or more 1's in first column

To determine which HF to use (die roll result):

batter	LC	LF	CF	RF	RC
PL	1	2-4	5-6	-	-
SA (RHB)	-	1-3	4-5	6	-
SA (LHB)	-	1	2-3	4-6	-
PR	-	-	1-2	3-5	6

if HF is positive then result is not converted

HVN: { [3]45 [2]35 [1]25)! - {+HF / -HF} + {%/ %%%}

! : RF-3B; +5 LF-3B; -5 OF-H (OF-SS/2B-C); +5

Deep Fly (if HR to FO conversion = FO, and no OTW)

Re-Roll Result # ≤ HF: single% if (Batter is Slow)
or (OF Def = 3) else double%%
Re-Roll Result # > HF: Fly Out

(Visitor/Home OF corresponds to field position of hit ball)

PARK FACTORS

HOME RUN FACTORS CHART

DR	FO/HR (+/-)	DR	FO/HR (+/-)	DR	FO/HR (+/-)
11	1	31	13	51	25
12	2	32	14	52	26
13	3	33	15	53	27
14	4	34	16	54	28
15	5	35	17	55	29
16	6	36	18	56	30
21	7	41	19	61	31
22	8	42	20	62	32
23	9	43	21	63	33
24	10	44	22	64	34
25	11	45	23	65	35
26	12	46	24	66	36

FO to HR: Result Number ≤ +HF: HR

HR to FO: Result Number ≤ -HF: Re-Roll (Deep Fly)

Ball Park Fence displays give distance and HF (+/-) for Left Corner (LC), Left Field (LF), Center Field (CF), Right Field (RF), & Right Corner (RC), and "off-the-wall" factors (*/**).